

6 × 6 / Turtle class examples

	A	B	C	D	E	F
1						
2						
3						
4						
5						
6						

18 mm

8 × 8 / Sokoban

	A	B	C	D	E	F	G	H
1								
2								
3								
4								
5								
6								
7								
8								

10 × 10 / General TLAC board

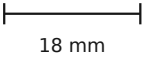
Minesweeper, basic lessons, problems, mazes and pyramid sorting

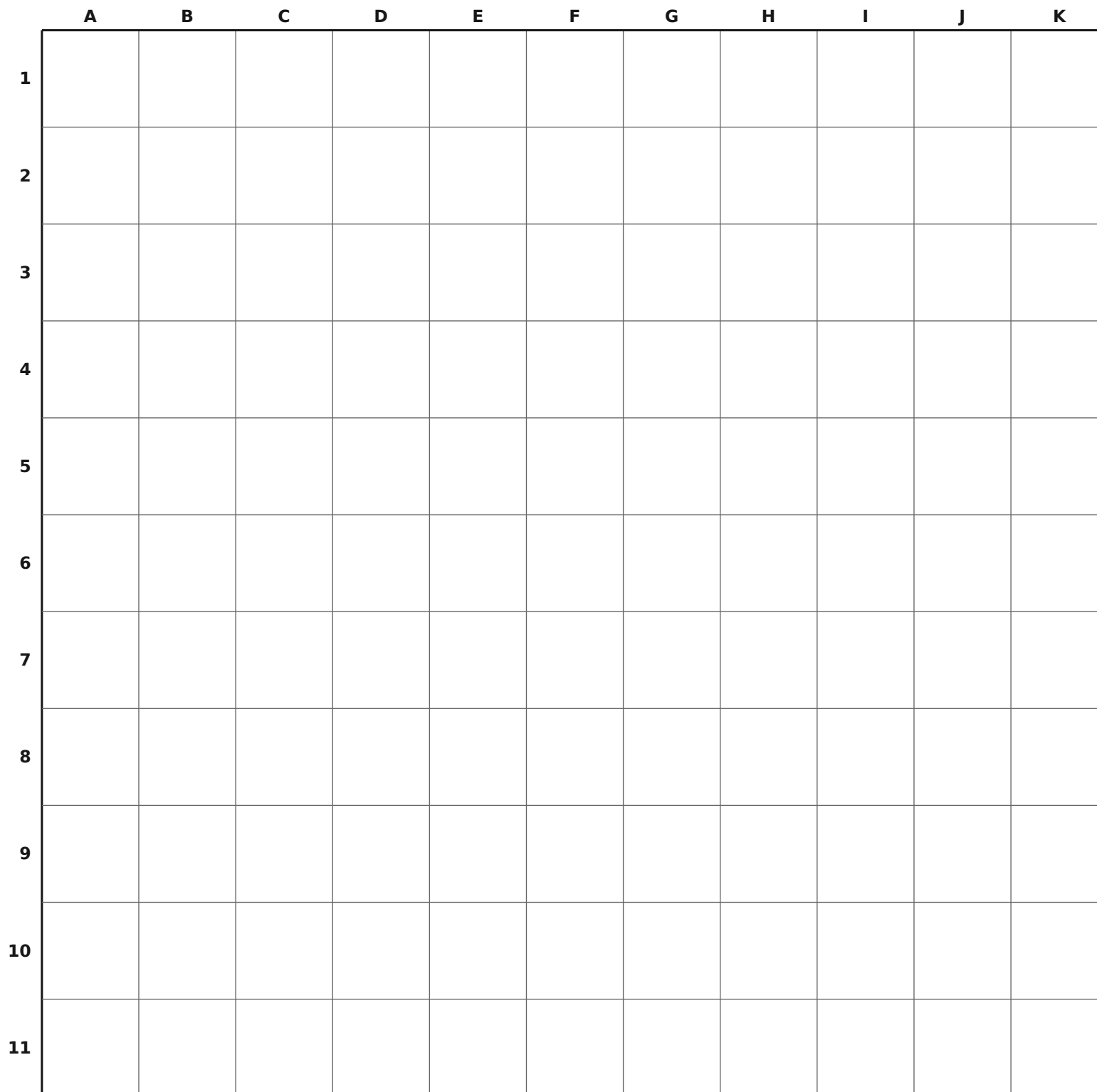
	A	B	C	D	E	F	G	H	I	J
1										
2										
3										
4										
5										
6										
7										
8										
9										
10										

Use A1 for the top-left square. Code (x, y) = (0, 0) is A1; (2, 3) is C4.

BOARD INDEX / columns × rows		Pages
6 × 6	Turtle class examples	1
8 × 8	Sokoban	1
10 × 10	Minesweeper; basic lessons, problems and algorithms	2
11 × 11	Bomberman	3
15 × 11	Frogger	4
15 × 15	Snake / Conway's Game of Life	5 + 6
19 × 14	Pac-Man	7 + 8

Blank boards: place the pieces according to the game or lesson.





11 × 11

BOMBERMAN

A-K across

1-11 down

Top-left: A1

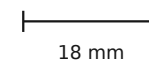
Code position: (0, 0)

18 mm squares

A4 landscape

Print at 100%

(Actual size)



Place walls, crates,
bombs and enemies
using the game cards.

15 x 11 / FROGGER / A4 / 100% / 18 mm squares / 4 of 8

18 mm

[illegible]

Scale check: one square is 18 mm

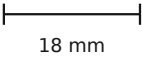
	A	B	C	D	E	F	G	H	I	J
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14										
15										

	K	L	M	N	O
1					
2					
3					
4					
5					
6					
7					
8					
9					
10					
11					
12					
13					
14					
15					

JOIN

5	6
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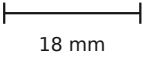
Left + right



Trim the left margin, including the repeated row labels.

	A	B	C	D	E	F	G	H	I	J
1										
2										
3										
4										
5										
6										
7										
8										
9										
10										
11										
12										
13										
14										

Join with page 8: trim the meeting edges to the grid border.
Match row numbers; tape the backs. Remove repeated row labels at the seam.



	K	L	M	N	O	P	Q	R	S
1									
2									
3									
4									
5									
6									
7									
8									
9									
10									
11									
12									
13									
14									

Join with page 7: trim the meeting edges to the grid border.
Match row numbers; tape the backs. Remove repeated row labels at the seam.

